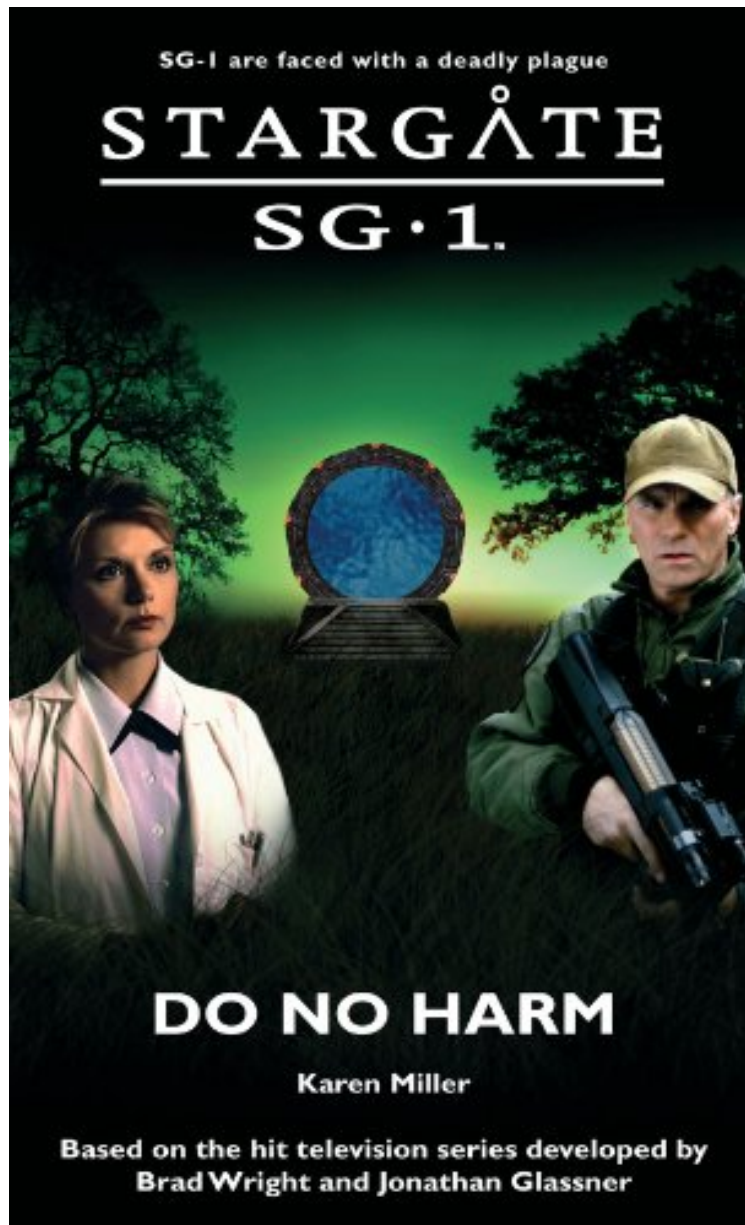


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STARGATE SG-1: Do No Harm (English Edition)

Von Karen Miller

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Von Karen Miller : STARGATE SG-1: Do No Harm (English Edition) before purchasing it in order to gage whether or not it would be worth my time, and all praised STARGATE SG-1: Do No Harm (English Edition):

KundenrezensionenHilfreichste Kundenrezensionen3 von 3 Kunden fanden die folgende Rezension hilfreich.

Gripping! Von Falada After a slow start - with a flashback into Jack O'Neill's pre-SG-1 life and General Hammond's usual wrangling with greedy and clueless politicians - this novel picks up pace as soon as SG-1 steps onto a planet that's a harmlessly looking treasure trove, but has (for unknown reasons) been considered dangerous for millennia among Jaffa and Goa'uld. Soon, the team is caught between two fronts, one being the dangers of the planet and the other internal friction - a temporary new team member stirs up memories of a particularly bitter part in O'Neill's past life. A part of the story is based on the Season 2 Episode "A Matter of Time" (in German "Das Schwarze Loch"), but the book has its own, independent storyline. The team's dynamics - including Dr. Janet Fraiser and General George Hammond - have been depicted very vividly and true to the series, which SG-1 fans will love. Nevertheless I believe the book will be enjoyable for people relatively new to the Stargate universe, too. Once the team has left planet Earth, the story gets really gripping, and I just couldn't put the book down... 0 von 0 Kunden fanden die folgende Rezension hilfreich. Ein weiterer guter SG1-Band von Karen Miller Von Samemax Es gibt klare Parallelen gegenüber dem früheren SG1-Buch von Karen Miller "Alliances": "Do no harm" ist genauso gut geschrieben und bietet gute Unterhaltung, doch auch hier gibt es einen Diskussionspunkt (diesmal ist es der Tod von Frank Cromwell durch das schwarze Loch, vgl. S02E16), der immer und immer wieder angesprochen wird, die eigentliche Aktion ständig unterbricht und den Spass am Lesen mindert. Deswegen - erneut - ein Stern ab. Ansonsten ist die Geschichte ganz gut getroffen, es geht relativ langsam los, doch es folgen genug interessante Wendungen und Ereignisse. Diesmal geht es zu einem Planeten, der eine riesige Schatztruhe zu sein verspricht. Dass diese Schatztruhe jedoch komplett alleingelassen ist, muss wohl einen überzeugenden Grund haben, den SG1 entdecken wird. Neben den SG1-Mitgliedern, spielen Colonel Dixon, der SG1 als Verstrkung begleitet, General Hammond und Dr. Fraiser wichtige Rollen. Man sollte die Serie ziemlich gut kennen, denn Karen Miller bezieht sich in ihren Bchern gerne auf Personen und Geschehenisse, die in der Serie vorkamen. Ein großer Plus ist der Humor, immer wieder brachten mich die Dialoge zum lachen. Was mir ebenfalls gefällt, ist das am Ende die Lage des Teams und SGC nicht zum status quo von vor dem Buch zurückkehrt (wie in manchen anderen SG-Bänden), sondern dass es mit einer Errungenschaft endet, die sich in die Storyline der Serie sehr gut integrieren lässt. Zusammenfassend: Empfehlenswert, auch wenn ich das Auftauchen von Cromwells Namen auf jeder zweiten Buchseite als störend empfand. 0 von 0 Kunden fanden die folgende Rezension hilfreich. Do No Harm Von silentcat Das Buch liest sich gut und die Charaktere handeln so wie man sie aus der Serie kennt. Zwar kommt die Geschichte nur langsam in Schwung, daher ein Stern abzug. Aber nachdem das Team erst mal auf dem Planeten ist entwickelt alles sehr rasant und man möchte das Buch gar nicht mehr aus der Hand legen. Was mir noch persönlich besonders gut gefallen hat ist, dass Dr. Janet Fraiser hier etwas mehr zu tun hat. Ich kann es nur empfehlen und werde es 100% noch mal lesen.

Kurzbeschreibung Killing time Stargate Command is in crisis too many teams wounded, too many dead. Tensions are running high and, with the pressure to deliver tangible results never greater, General Hammond is forced to call in the Pentagon strike team to plug the holes. But help has its price. When the team's leader, Colonel Dave Dixon, arrives at Stargate Command he brings with him loyalties that tangle dangerously with a past Colonel Jack O'Neill would prefer to forget. Assigned as an observer on SG-1, hostility between the two men escalates as the team's vital mission to secure lucrative mining rights descends into a nightmare. Only Dr. Janet Fraiser can hope to save the lives of SG-1 that is, if Dave Dixon and Jack O'Neill don't kill each other first. DO NO HARM Daniel glared at Dixon, arms defiantly folded. I don't care what Fraiser said. Fraiser's not here, and she's not my superior officer. You're not my superior officer either, Dave. I'm telling you, flat out, we are not leaving that poor girl alone out there overnight while she's sick and suffering. Beyond the retreats open door the sun was setting, the Adjoan sky streaking from blue to pink. It'd be dark soon, and if he had to argue with Dixon till his tongue fell out he wasn't going to let some stupid medical protocol get in the way of doing what was right. Would you leave one of your men out there? he continued. No. So if you're suggesting Lotars somehow a second-class citizen because she's not from Earth then Whoah, whoah, settle down, said Dixon, a bite in his voice. Did I say that? What I said was that bringing another sick person in here could increase our chances, yours and mine, of catching whatever the hell it is that's going round. Because we're not sick yet and I'd like to keep it that way. Oh for crying out loud! he shouted. We're already exposed. Kurzbeschreibung Killing time Stargate Command is in crisis too many teams wounded, too many dead. Tensions are running high and, with the pressure to deliver tangible results never greater, General Hammond is forced to call in the Pentagon strike team to plug the holes. But help has its price. When the team's leader, Colonel Dave Dixon, arrives at Stargate Command he brings with him loyalties that tangle dangerously with a past Colonel Jack O'Neill would prefer to forget. Assigned as an observer on SG-1, hostility between the two men escalates as the team's vital mission to secure lucrative mining rights descends into a nightmare. Only Dr. Janet Fraiser can hope to save the lives of SG-1 that is, if Dave Dixon and Jack O'Neill don't kill each other first. DO NO HARM Daniel glared at Dixon, arms defiantly folded. I don't care what Fraiser said. Fraiser's not here, and she's not my superior officer. You're not my superior officer either, Dave. I'm telling you, flat out, we are not leaving that poor girl alone out there overnight while she's sick and suffering. Beyond the retreats open door

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