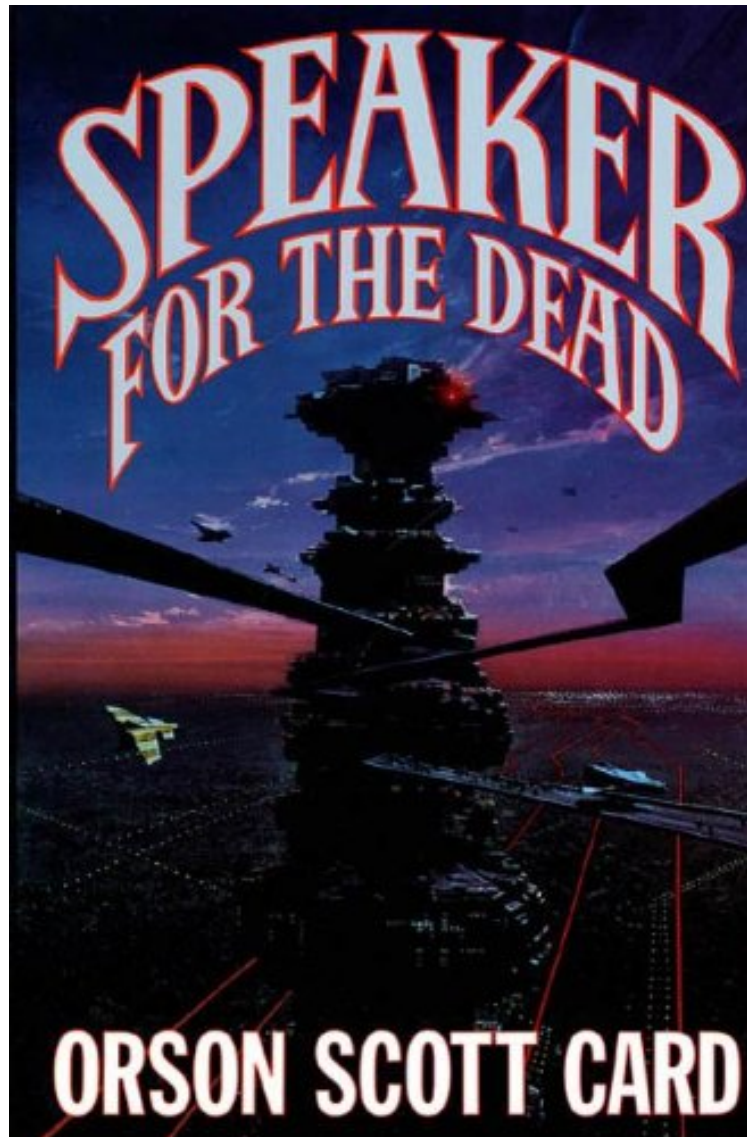


[Mobile pdf] Speaker for the Dead (The Ender Quartet series Book 2) (English Edition)

## Speaker for the Dead (The Ender Quartet series Book 2) (English Edition)

Von Orson Scott Card

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**Von Orson Scott Card : Speaker for the Dead (The Ender Quartet series Book 2) (English Edition)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Speaker for the Dead (The Ender Quartet series Book 2) (English Edition):

Kundenrezensionen Hilfreichste Kundenrezensionen 7 von 7 Kunden fanden die folgende Rezension hilfreich. Which came first? Von Glade Cornelius After reading Ender's Game, and loving it more than I thought possible, I read

"Speaker for the Dead". In the introduction, (if you ever bother to read those things), the author points out that Speaker was his original idea. He wrote "Ender's Game" as BACKGROUND! "Game" won the Hugo and Nebula awards as a background novel. In this story we "meet" Ender again, this time as a rather jaded thirty-something man who has to keep his identity a secret. History has unfairly branded him a mass murderer rather than the hero as he was first regarded, or the abused child he was in reality. He is the original "Speaker for the Dead", a humanistic ideology/pseudo-religion that teaches the virtues of the truth. Don't let this mumbo jumbo throw you, it's a great read that doesn't get too mystical. The book would be great on its own, but it's all the greater because anyone who's read "Ender's game" already knows the protagonist in more depth than any character in recent memory from any book. Ender is our childhood friend, who we have the privilege of meeting again in adulthood. The reader will root for the boy to become greater than the myth and end his life of loneliness. He is summoned to a colony world that has discovered another form of sentient life. Ender is there to speak a death, (give an honest to the point of being harsh eulogy), but finds himself once again wrapped up in the politics of humanity. Basically he has to save the Portuguese Catholic world of Lusitania from a variety of things that would destroy it. What turns out to be his hardest task though is helping a family in emotional distress. If it sounds complicated, it isn't. Card has given us another moral human tale, told in great detail and depth, yet never boring. Although the events in this book are far less catastrophic than the events our "hero" went through in Ender's game, the emotional impact is still there. We see what became of the lonely mistreated little genius, and how his life turned out. In "Game" Ender was battling for his own personal sanity and survival, playing by the rules of his controllers. In "Speaker", Ender fights for others. He has more control over the circumstances and chooses to help people he barely knows, and the last survivor of the race he was accused of wiping out. We get a philosophically different book than "Ender's game", but it still has the power to break your heart and lift your spirits. We get a whole new set of personal moral dilemmas, and see the dark and light sides of relationships. This book may be different in tone and philosophy than the prequel, but the main player is still intact. If you've read "Ender's Game", this is a must read. If you haven't, don't read this book yet. You'll like it, but that prize winning background novel is still worth the effort before going on to "Speaker". These two are the best books I've read in years. 5 von 5 Kunden fanden die folgende Rezension hilfreich. A landmark of sci-fi and humanism Von William Kruschke As he tells us in the introduction (which is, by the way, the best introduction I've ever read), this is the book Card intended to write when he began the ever-popular Ender series. Ender's Game was simply a prologue -- originally a short story. There are so many good things about this book. Card has a talent for writing deep, real characters that I've never seen in sci-fi and seldom in any modern literature. He is a master storyteller, and this book is wonderfully paced -- you will continually be twisting your brain trying to uncover what is up with the pequeninos before the scientists do. But most of all, this book is a eloquent manifesto of humanism. As Speaker for the Dead, it is our hero Ender's lifelong task to understand people and tell the truth about them -- a truth that will reveal their good, bad, and ugly, but most importantly, their inherent worth and um, goodness. This truth-seeking carries from the individual to the entire races, as Card (and Ender) examine how we relate to those we don't understand, even those we can't understand. So what is it? It's a page-turner, crazy idea-filled (as all sci-fi should be) thrilling, thoughtful, powerful, funny, poignant novel. It is an excellent piece of writing that I would love to see taught in high school classrooms. My only problems with it are that terrible cover (who designed these covers? They have nothing to do with the story -- not even the tone of the story) and the sometimes indecipherable use of Portuguese. But those are both minor. An excerpt: "We know you now. That makes all the difference, doesn't it? Even Quim doesn't hate you now. When you really know somebody, you can't hate them." "Or maybe it's just that you can't really know them until you stop hating them." "Is that a circular paradox? Dom Cristao says that most truth can be only expressed in circular paradoxes." "I don't think it has anything to do with truth, Olhado. It's just cause and effect. We can never sort them out. Science refuses to admit any cause except first cause -- knock down one domino, the one next to it also falls. But when it comes to human beings, the only type of cause that matters is final cause, the purpose. What a person had in mind. Once you understand what people really want, you can't hate them anymore. You can fear them, but you can't hate them, because you can always find the same desires in your own heart." If you'd like to discuss this novel, e-mail me at krischwe@whitman.edu 3 von 3 Kunden fanden die folgende Rezension hilfreich. Sequel to Ender's Game requires a different mindset. Von Ein Kunde As a teacher, I have insisted that my high school freshmen all read Ender's Game. The fast pace and excellent character development engage the students and lead them toward discussion of serious issues, like how we treat those who are "different" and the ultimate goals and purposes of education. Speaker for the Dead has a different focus, and perhaps a different audience. Although many of my students have read it because they so loved Ender's Game, not many were ready for its sophistication. Speaker for the Dead works for me in its treatment of two major issues. The first of these, expressed through the interaction (and its disastrous results) between the piggies and the humans, has to do with cultural relationships and the arrogant assumptions often made by the dominant culture. The humans function at a level of cultural blindness hard to understand through most of the novel, and that blindness has tragic consequences. The second issue I love in this book is the concept of the Speaker for the Dead, the role that Ender Wiggin has taken on in his adulthood. A Speaker's job consists of traveling to places he is called to "speak" the life of someone who has died. These itinerant Speakers come to the person's life completely objectively,

and thus they are able to speak the truth about that person--good and bad. The speaker helps the community deal with the person's death by allowing them to see that person completely; all the person's facets, foibles, and fortes are displayed. I found myself thinking that if more people read this book, we might have a whole new funeral ritual to deal with. In short, while of a completely different tone than Ender's Game, Speaker for the Dead brings up some important issues, and it is well worth the time spent in reading it. Invest several days in this book; it deserves them. -- Prudence Plunkett (Prudence\_Plunkett@breadnet.middlebury.edu)

**Kurzbeschreibung**In the aftermath of his terrible war, Ender Wiggin disappeared, and a powerful voice arose: The Speaker for the Dead, who told the true story of the Bugger War. Now, long years later, a second alien race has been discovered, but again the aliens' ways are strange and frightening...again, humans die. And it is only the Speaker for the Dead, who is also Ender Wiggin the Xenocide, who has the courage to confront the mystery...and the truth. Speaker for the Dead, the second novel in Orson Scott Card's Ender Quintet, is the winner of the 1986 Nebula Award for Best Novel and the 1987 Hugo Award for Best Novel. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Ender Wiggin, the hero and scapegoat of mass alien destruction in Ender's Game, receives a chance at redemption in this novel. Ender, who proclaimed as a mistake his success in wiping out an alien race, wins the opportunity to cope better with a second race, discovered by Portuguese colonists on the planet Lusitania. Orson Scott Card infuses this long, ambitious tale with intellect by casting his characters in social, religious and cultural contexts. Like its predecessor, this book won both the Hugo and Nebula Awards. Ender Wiggin, the hero and scapegoat of mass alien destruction in Ender's Game, receives a chance at redemption in this novel. Ender, who proclaimed as a mistake his success in wiping out an alien race, wins the opportunity to cope better with a second race, discovered by Portuguese colonists on the planet Lusitania. Orson Scott Card infuses this long, ambitious tale with intellect by casting his characters in social, religious and cultural contexts. Like its predecessor, this book won both the Hugo and Nebula Awards.