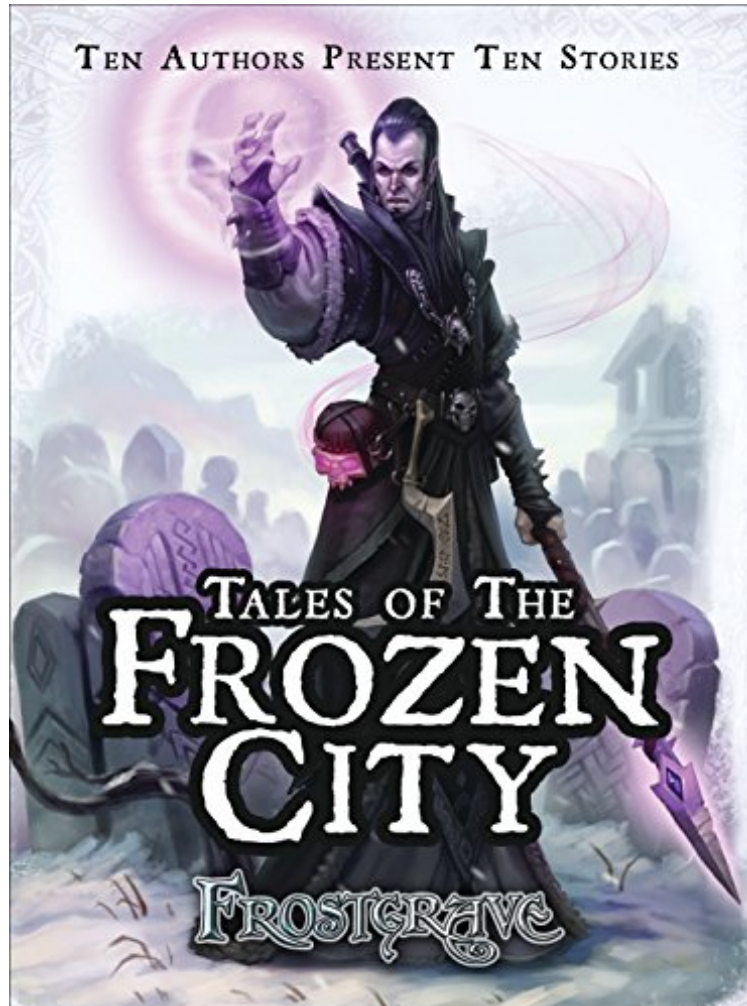


(Get free) Frostgrave: Tales of the Frozen City

Frostgrave: Tales of the Frozen City

Von Joseph A. McCullough

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Von Joseph A. McCullough : Frostgrave: Tales of the Frozen City before purchasing it in order to gage whether or not it would be worth my time, and all praised Frostgrave: Tales of the Frozen City:

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Kurzgeschichten Sammlung im Frostgrave UniversumVon Asmoth"Tales of the Frozen City" ist eine Kurzgeschichten Sammlung, verschiedener namhafter Autoren zu dem Tabletop Spiel Frostgrave. Als Fan des Spiels haben mir die Geschichten sehr gut gefallen.0 von 0 Kunden fanden die folgende Rezension hilfreich. Schne KurzgeschichtenVon LeonceurIch habe das Regelwerk Frostgrave. Um mich einzustimmen, lese ich diese netten Kurzgeschichten, in denen ein wirklich stimmiger Hintergrund fr das Tabletopspiel erzeugt wird.

Kurzbeschreibung Long ago, the great city of Felstad sat at the centre of a magical empire. Its towering spires, labyrinthine catacombs and immense libraries were the wonder of the age, and potions, scrolls and mystical items of all descriptions poured from its workshops. Then, one cataclysmic night, a mistake was made. In some lofty tower or dark chamber, a foolish wizard unleashed a magic too powerful to control. A storm rose up, an epic blizzard that swallowed the city whole, burying it deep and leaving the empire as nothing more than a vast, frozen wasteland. The empire shattered, and the magic of the world faded. As the centuries came and went, Felstad passed from history to legend and on into myth. Only a few wizards, clinging to the last remnants of magical knowledge, still believed that the lost city had ever actually existed. But their faith was rewarded. After a thousand years, the fell winter has passed. The snows have receded, and Felstad has been uncovered. Its buildings lie in ruins, overrun by undead creatures and magical constructs, the legacy of the empire's experiments. It is an evil, dangerous place. To the few hardy souls who inhabit the nearby villages, the city has acquired a new name, 'Frostgrave', and it is shunned by all right-thinking people. For those who seek power and riches, however, it is an unparalleled opportunity, a deadly maze concealing secrets of knowledge long forgotten... This new fiction anthology collects ten stories of wizards and adventures as they venture into the ruins of the Frozen City.

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ber den Autor und weitere Mitwirkende Joseph A. McCullough is the author of several non-fiction books including A Pocket History of Ireland, Zombies: A Hunter's Guide, and Dragonslayers: From Beowulf to St. George. In addition, his fantasy short stories have appeared in various books and magazines such as Black Gate, Lords of Swords, and Adventure Mystery Tales. He also the creator of the wargame, Frostgrave: Fantasy Wargames in the Frozen City, and co-wrote The Grey Mountains, a supplement for the Middle-Earth Role-Playing game.